

**A SUBSTITUTE RESOLUTION BY
FULL COUNCIL**

02-R-1589

AS AMENDED BY COUNCILMEMBER DERRICK BOAZMAN

A RESOLUTION AUTHORIZING THE MAYOR OR HER DESIGNEE TO APPROVE A NOTICE TO PROCEED WITH JORDAN, JONES AND GOULDING, INC./ENGINEERING DESIGN TECHNOLOGIES, INC., - JV FOR FC-6710-96D, ANNUAL CONTRACT FOR ARCHITECTURAL AND ENGINEERING SERVICES TO PROVIDE ENGINEERING AND INSPECTION PERSONNEL TO MONITOR THE EXISTING UNITED WATER SERVICE ATLANTA CONTRACT ON BEHALF OF THE DEPARTMENT OF WATER IN AN AMOUNT NOT TO EXCEED NINE HUNDRED SEVEN THOUSAND SIX HUNDRED THIRTY-SIX DOLLARS (\$907,636.00); ALL CONTRACTED WORK SHALL BE CHARGED TO AND PAID FROM FUND, ACCOUNT AND CENTER NUMBER 2J01 524001 Q21001; AUTHORIZING THE CHIEF FINANCIAL OFFICER TO ACCEPT PAYMENT FROM UNITED WATER SERVICES ATLANTA IN REIMBURSEMENT THEREFOR; TO RESCIND CONFLICTING RESOLUTIONS; AND FOR OTHER PURPOSES.

WHEREAS, the City of Atlanta did enter into FC-6710-96D, Annual Contract for Architectural and Engineering Services; and

WHEREAS, the Department of Watershed Management does require Architectural and Engineering Services to provide Personnel Services to Monitor the Compliance of City of Atlanta's Operations and Maintenance Agreement with United Water Services Atlanta; and

WHEREAS, the Commissioner of the Department of Watershed Management and the Purchasing Agent have recommended that Jordan, Jones and Goulding, Inc./Engineering Design Technologies, Inc., - JV ("JJ&G/EDT"), provide Personnel Services to monitor the compliance of United Water Services Atlanta during the correction period; and

NOW THEREFORE, BE IT RESOLVED BY THE COUNCIL OF THE CITY OF ATLANTA, GEORGIA, that the Mayor be and is hereby authorized to issue a Notice To Proceed with JJ&G/EDT for FC-6710-96D; Annual Contract for Architectural and Engineering Services, in an amount not to exceed Nine Hundred Seven Thousand Six Hundred Six Dollars (\$907,636.00), in accordance with the proposal set forth on Exhibit 1 attached and subject to any downward renegotiation of the fees and